

Armor Basic Officer Leaders Course







Purpose

To provide Commanders in the Field with Armor/Cavalry Platoon Leaders trained in the fundamentals of tank and reconnaissance platoon weapon systems and capabilities, combined arm maneuver and area security tactics, and instill in them the warrior spirit, preparing them to assume leadership of mounted platoon.

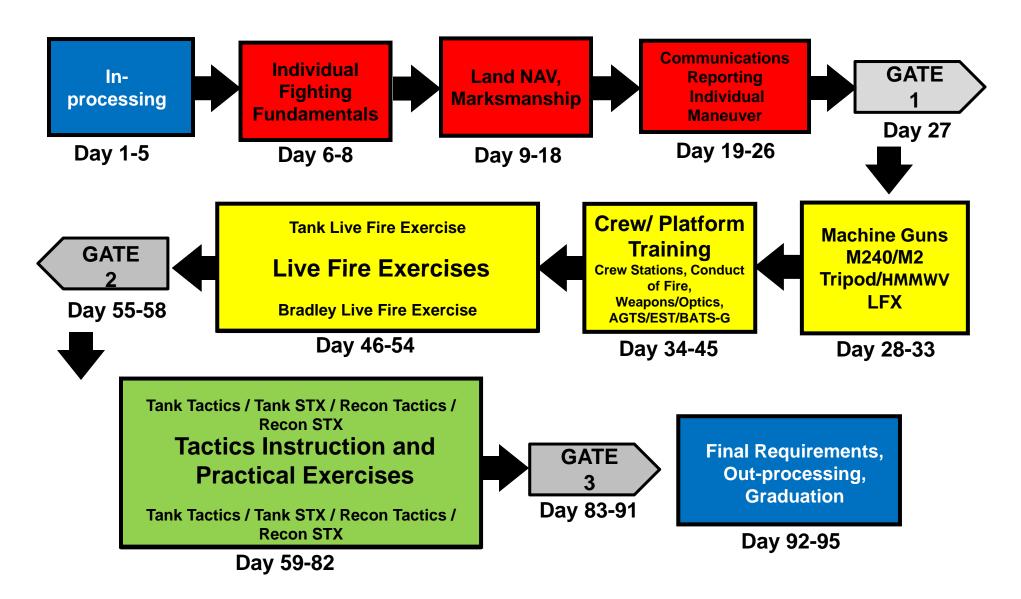


Squadron Mission

ABOLC mission is to forge physically fit, mentally agile, technically proficient leaders grounded in the Army Values and capable of decisive operations as part of a combined arms team.



COURSE CHART





ABOLC COURSE MAP

Unifying Themes

Land Navigation

Shooting Fundamentals

Military Terms and Communication

Individual Fighting Fundamentals

Gate Activity: Gate I

Self-Assessment Tools

Phase 1 Outcomes

Ability to -

Move

Shoot

Communicate

History & Writing
Why We Fight The Way We Do

Unifying Themes

Tactical Mobility

We apons Systems

Crew Drills

Battle Drills

Gate Activity: AR/ReconLFX

Peer-Assessment Tools

Phase 2 Outcomes

Ability to -

Move Mounted

Employ Weapons Systems

Team Communication

<u>History & Writing</u> Why We Train The Way We Do **Unifying Themes**

Movement & Maneuver

Direct/Indirect/Air Fires

OPORDs and FRAGOs

Tactics

Gate Activity: Competitive ME

Organizational Assessment Tools

Phase 3 Outcomes

Ability to -

Maneuver

Control Fires

Mission Command

History & Writing
Why We Operate The Way We Do

<u>Tactical</u>

Recon Security

Close Combat

Organizational

Training

Maintenance

Supply

Leadership

Assess People

Develop Self

Branch Culture

ABOLC Outcomes

Armor Professional Expertise

Proficient at:

Able to Lead Soldiers (UVDDLA)

Demonstrate

Adaptability (Resilience)

Demonstrate Technical Proficiency

Demonstrate Tactical Proficiency

Fundamentals:			
LEAD	 Is physically and mentally fit (Mastery) Conducts Troop Leading Procedures at the platoon level (Mastery) Understands the employment capabilities and considerations of platoon, troop, and battalion/squadron-level assets (Proficiency) 		<u></u>
TRAIN	• Knows how to develop, execute, and assess individual and collective training for a platoon (Mastery)		
FIGHT	Shoot	 Capable of direct fire planning of organic weapon systems (Mastery) Capable of offensive and defensive indirect fire planning (Mastery) Capable of conducting engagement area development (Proficiency) 	
	Move	 Capable of employing platoon-level movement formations and techniques (Mastery) Able to conduct platoon level combined arms maneuver (Proficiency) Capable of conducting a platoon-level passage of lines (Proficiency) Understands combined arms breaching operations (Proficiency) 	
	Communicate	 Capable of communicating IAW Army doctrine, orally, written, and graphically (Mastery) Capable of providing performance feedback to individuals (Proficiency) 	
SURVIVE	 Capable of conducting platoon-level offensive and defensive operations (Proficiency) Capable of conducting platoon-level reconnaissance and security operations (Proficiency) Capable of conducting counter-reconnaissance operations (Proficiency) Understands platoon-level medical treatment and evacuation planning, resourcing, and execution (Mastery) 		
SUSTAIN	 Capable of planning, resourcing, and executing platoon-level sustainment operations (Arm, Fuel, Fix) (Proficiency) Understands platoon-level medical treatment and evacuation planning, resourcing, and execution (Proficiency) Understands Army Ready and Resilient Programs to best care for and serve Soldiers and Families (Proficiency) 		
ADAPT & INNOVATE	 Able to synchronize assets at the right time and place IAW Cdr's Intent (Proficiency) Looks for creative solutions to solve problems (Proficiency) Demonstrates situational understanding and agility in adapting to changes within a complex environment (Proficiency) 		

TRADOC Regulation 350-36 proficiency levels:

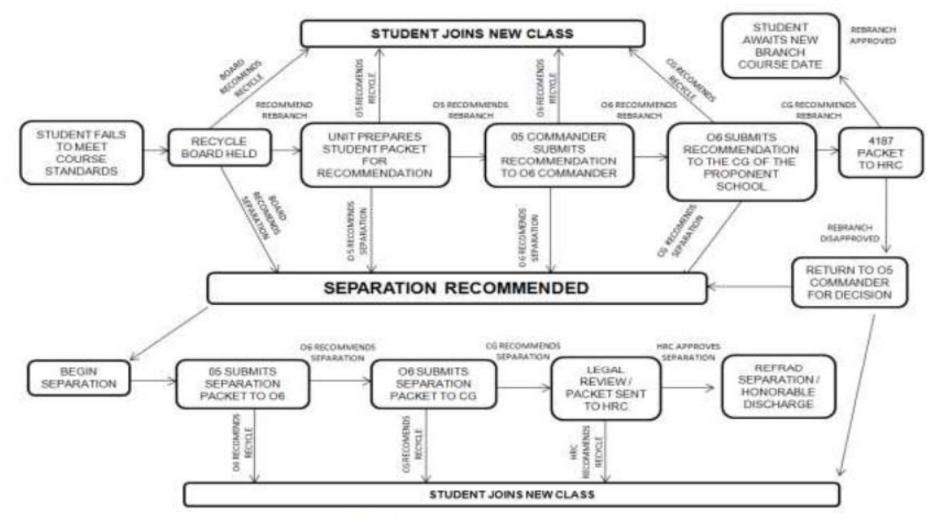
- Mastery: Soldier understands the how and why of a task and demonstrates the ability to perform the task at first unit of assignment and under combat conditions.
- Proficiency: Soldier demonstrates the ability to perform the task at first unit of assignment and under combat conditions.

Course Outcomes:

- Produce an ABOLC graduate that demonstrates...
 - >The ability to lead across a range of military operations (UVDDLA): A leader of character who is able to understand, visualize, and describe their operational environment; make and articulate decisions, and direct, lead, and assess operations at the platoon level.
 - > **Demonstrates adaptability (resilience):** A comprehensively fit, self-disciplined officer who pushes past pre-conceived limits, thrives in chaos and perseveres despite obstacles.
 - > Demonstrates technical proficiency: Demonstrates proficiency in doctrinal, mechanical, and administrative tasks associated with tank and scout platoons.
 - ➤ **Demonstrates tactical proficiency:** Demonstrates the science and art of organizing an Armor or Cavalry formation, employing weapon systems and integrating assets to defeat the enemy.

RETEST / RETRAIN / RECYCLE / SEPERATE





Phase I - Individual Skills



SUMMARY:

The Gate I Event is a one day test of Students ability to problem solve using the tools and skills they have learned during the first 30 training days of ABOLC. Students begin the event with an APFT, then conduct a land navigation course where they have to observe an NAI and report all PIR related activity. They then demonstrate their ability to maintain positive control of their weapon while subduing an attacker. This is followed by a foot march and a marksmanship problem where students must zero their weapon and effectively engage up to 20 targets with a total of 30 rounds.

IMPACT:

This event is a summative assessment of the students' ability to perform individually and to use the mental tools and skills learned in Phase I. Students who pass the event advance to Phase II of ABOLC (Crew Skills).



Phase II - Crew Skills



SUMMARY:

The Phase II Gate Event is a three day test of the students' ability to function as a combat vehicle crew. The event allows the cadre to evaluate the students' understanding and knowledge of armor and cavalry crewman skills by having them execute the duties of both the vehicle commander and gunner on the M1A2/A2 Abrams main battle tank and M3A3 CFV. Students must demonstrate their ability to develop a plan, employ direct fire control measures, anticipate contact, control the crew of their vehicle, and engage targets in a timely manner.

IMPACT:

This event is a summative assessment of the students' ability perform as a part of a combat vehicle crew and to utilize their knowledge of fire and maneuver to navigate a live fire scenario. Students who pass the event advance to Phase III of ABOLC (Platoon Skills).





Phase III - Platoon Skills

SUMMARY:

The Phase III Gate Event is a seven day test of the students' ability to demonstrate their ability to execute mission command in a simulated combat environment. Students participate in offensive, defensive, reconnaissance, and security missions in a force-on-force, DATE compliant scenario. This Competitive Maneuver Exercise (CME) consists of three daytime iterations, and two nighttime iterations over the seven day training period. Students are assessed on their ability to perform course outcomes, as well as their leadership ability and their ability to successfully maneuver their respective platoons.

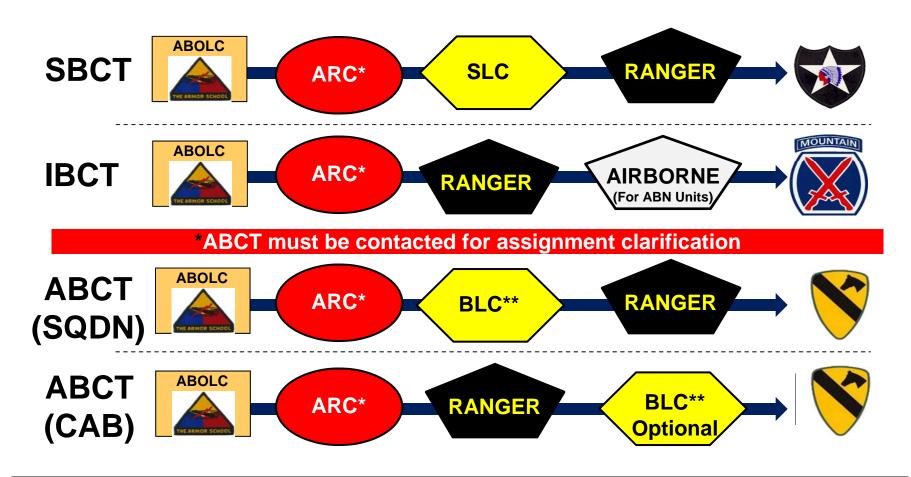
<u>IMPACT</u>:

The CME is the first real test of the student's ability to synthesize all aspects of ABOLC by being thrust into multiple leadership positions and performing in an ever-changing combat environment with numerous mission variables.





Follow-On Strategy



- Ranger School attendance is mandatory for IBCT assigned LTs; encouraged for all others.
- *Army Reconnaissance Course attendance based on Class OML
- **Bradley Leaders Course required until Bradley Gunnery incorporated into ABOLC (MAY 2014)